

London / Queen's Club 2023 London, England

Score Card

Event	Men's Singles	Round S	Centre Court Date 24 June 2023
Tournament Director	Luiz Carvalho	No of sets 3	All tiebreak sets
Supervisor	Ali Nili	Match id MS003	Ball change at 7 / 9 (6)
Chief of Umpires	Andrew Wynne	Chair Umpire	Keothavong, James (GBR)

	PLAYERS		
Team # 1	A. de Minaur (AUS) [7]	Toss X	Choice Receive
Team # 2	H. Rune (DEN) [2]		

	RESULT				
Winner(s)		Score)	7	
Start time: 13:09	4 1 11 (4110)		6	-	
Finish time: 14:50	A. de Minaur (AUS) [7]			c	
Duration: 01:41			3	6	
		Tie-bk		2	

		FIRST SET			
GAMES	SERVER	A. de Minaur (AUS) [7]	6	GAM WC B)	N
		Finish time : 13:44 H. Rune (DEN) [2]	3		Н. Б
1	H. RUN	POINTS DETAIL		1	
2	A. DE			2	
3	H. RUN				1
4	A. DE			3	
5	H. RUN				2
6	A. DE	, / , / / / /.		4	
7	H. RUN	<i>i. i i i i</i> .			3
8	A. DE	<i>i i i i i</i> .		5	
9	H. RUN	. /. /. / / / / / / / / / / / / / / / /		6	
10					
11					
12					
tie-brk					

		SECOND SET				
GAMES	SERVER	Start time: 13:44 A. de Minaur (AUS) [7]	6	7	W	
		Finish time: 14:50 H. Rune (DEN) [2]	3	6	В А. D	Y H. R
		POINTS DETAIL				
1	A. DE	/ / / D / A			1	
2	H. RUN	ÁÍ. AI.				1
3	A. DE	1. 1. 1. 1			2	
	H. RUN					
,						2
5	A. DE	//./b A			3	
6	H. RUN					3
7	A. DE				4	
8	H. RUN					4
9	A. DE	/, D / A / A			5	
	H. RUN	/. / / A			3	_
10						5
11	A. DE				6	
12	H. RUN					6
tie-brk	A. DE	1 1 1 1 1 1 1 1			7	
	A. DE	1 1 2 2 3 4 5 6 7			•	
	H. RUN	0 1 1 2 2 2 2 2 2 2				



London / Queen's Club 2023

ATP Matchfacts

				Set Time	00:34	01:06	00:00
			Result				
Start Time:	13:09	Winner(s)		Score	C	7	
Finish Time:	14:50		Result	0	/		
Duration:	01:41		A. de Minaur (AUS) [/]		•	•	
					3	6	
		1		Tie-bk		2	

				Statistics					
	A. de Mina	ur (AUS) [7]			H. Rune (DEN) [2]				
3	2	1	total	SETS	total	1	2	3	
				Statistics on service					
	3	0	3	ACES	3	0	3		
	2	0	2	DOUBLE FAULTS	2	1	1		
	65%	68%	66%	1st SERVE PERCENTAGE	58%	65%	52%		
	21/28 (75%)	14/17 (82%)	35/45 (78%)	1st SERVE POINTS WON	24/39 (62%)	10/19 (53%)	14/20 (70%)		
	10/15 (67%)	3/8 (38%)	13/23 (57%)	2nd SERVE POINTS WON	18/28 (64%)	5/10 (50%)	13/18 (72%)		
	3/3 (100%)	0/0 (0%)	3/3 (100%)	BREAK POINTS SAVED	3/5 (60%)	0/2 (0%)	3/3 (100%)		
	6	4	10	SERVICE GAMES PLAYED	11	5	6		
				DECIDING POINTS WON					
				Statistics on return					
	6/20 (30%)	9/19 (47%)	15/39 (38%)	1st RETURN POINTS WON	10/45 (22%)	3/17 (18%)	7/28 (25%)		
	5/18 (28%)	5/10 (50%)	10/28 (36%)	2nd RETURN POINTS WON	10/23 (43%)	5/8 (62%)	5/15 (33%)		
	0/3 (0%)	2/2 (100%)	2/5 (40%)	BREAK POINTS WON	0/3 (0%)	0/0 (0%)	0/3 (0%)		
	6	5	11	RETURN GAMES PLAYED	10	4	6		
				DECIDING POINTS WON					
				Statistics on points					
	31/43 (72%)	17/25 (68%)	48/68 (71%)	TOTAL SERVICE PTS WON	42/67 (63%)	15/29 (52%)	27/38 (71%)		
	11/38 (29%)	14/29 (48%)	25/67 (37%)	TOTAL RETURN PTS WON	20/68 (29%)	8/25 (32%)	12/43 (28%)		
	42/81 (52%)	31/54 (57%)	73/135 (54%)	TOTAL POINTS WON	62/135 (46%)	23/54 (43%)	39/81 (48%)		

	A. de Mina	ur (AUS) [7	7]	STATISTICS	H. Rune (DEN) [2]				
3	2	1	Total	SETS	Total	1	2	3	
				SERVICE GAMES Service Games Winning %					
		100% (1/1)	100% (1/1)	Serving With New Balls	100% (1/1)		100% (1/1)		
	100% (1/1)	20070 (2) 2)	100% (1/1)	When Facing 1 Break Point	0% (0/2)	0% (0/2)	20070 (2) 2)		
	100% (1/1)		100% (1/1)	When Facing 2+ Break Points	100% (1/1)	0,0 (0,2)	100% (1/1)		
	100% (1/1)	100% (1/1)	100% (2/2)	After Breaking Serve					
	, ,	, ,		Return Games Winning %					
	0% (0/1)		0% (0/1)	Receiving With New Balls	0% (0/1)	0% (0/1)			
		100% (2/2)	100% (2/2)	When Having 1 Break Point	0% (0/1)		0% (0/1)		
	0% (0/1)		0% (0/1)	When Having 2+ Break Points	0% (0/1)		0% (0/1)		
				After Losing Serve	0% (0/2)	0% (0/1)	0% (0/1)		
				% Of Games Holding From					
	100% (4/4)	100% (1/1)	100% (5/5)	15-0	100% (6/6)	100% (2/2)	100% (4/4)		
	100% (2/2)	100% (3/3)	100% (5/5)	15-15	86% (6/7)	67% (2/3)	100% (4/4)		
	100% (3/3)	100% (1/1)	100% (4/4)	30-0	100% (3/3)	100% (1/1)	100% (2/2)		
	100% (2/2)	100% (2/2)	100% (4/4)	30-15	88% (7/8)	75% (3/4)	100% (4/4)		
	100% (1/1)	100% (2/2)	100% (3/3)	30-30	50% (1/2)	50% (1/2)			
	100% (2/2)		100% (2/2)	40-0	100% (1/1)		100% (1/1)		
	100% (3/3)	100% (2/2)	100% (5/5)	40-15	100% (6/6)	100% (2/2)	100% (4/4)		
	100% (2/2)	100% (3/3)	100% (5/5)	40-30	100% (2/2)	100% (2/2)			
	100% (2/2)	100% (3/3)	100% (5/5)	0-15	60% (3/5)	33% (1/3)	100% (2/2)		
	100% (1/1)		100% (1/1)	0-30	0% (0/1)	0% (0/1)			
	100% (2/2)	100% (2/2)	100% (4/4)	15-30	100% (1/1)	001 10 111	100% (1/1)		
				0-40	0% (0/1)	0% (0/1)			
	100% (1/1)		100% (1/1)	15-40	100% (1/1)	001 10 111	100% (1/1)		
	100% (1/1)	4000/ /2 /2	100% (1/1)	30-40	50% (1/2)	0% (0/1)	100% (1/1)		
	100% (2/2)	100% (1/1)	100% (3/3)	DEUCE	100% (2/2)	100% (1/1)	100% (1/1)		
	100% (1/1)		100% (1/1)	2+ DEUCES	100% (1/1)		100% (1/1)		
	00/ (0/4)	00/ (0/2)	00/ (0/6)	% Of Games Breaking From	00/ (0/5)	00/ (0/1)	00/ (0/4)		
	0% (0/4)	0% (0/2)	0% (0/6)	15-0	0% (0/5)	0% (0/1)	0% (0/4)		
	0% (0/4)	33% (1/3)	14% (1/7)	15-15	0% (0/5)	0% (0/3)	0% (0/2)		
	0% (0/2)	0% (0/1)	0% (0/3)	30-0	0% (0/4)	0% (0/1)	0% (0/3)		
	0% (0/4)	25% (1/4)	12% (1/8)	30-15	0% (0/4)	0% (0/2)	0% (0/2)		
	00/ (0/1)	50% (1/2)	50% (1/2)	30-30	0% (0/3)	0% (0/2)	0% (0/1)		
	0% (0/1) 0% (0/4)	0% (0/2)	0% (0/1)	40-0 40-15	0% (0/2)	09/ (0/2)	0% (0/2)		
	0% (0/4)	0% (0/2)	0% (0/6)	40-15 40-30	0% (0/5)	0% (0/2)	0% (0/3)		
	0% (0/2)	0% (0/2) 67% (2/3)	0% (0/2) 40% (2/5)	0-15	0% (0/5) 0% (0/5)	0% (0/3) 0% (0/3)	0% (0/2) 0% (0/2)		
	0% (0/2)	100% (1/1)	100% (2/3)	0-13	0% (0/3)	0% (0/3)	0% (0/2)		
	0% (0/1)	100% (1/1)	0% (0/1)	15-30	0% (0/1)	0% (0/2)	0% (0/1)		
	0% (0/1)	100% (1/1)	100% (1/1)	0-40	0% (0/4)	0% (0/2)	0% (0/2)		
	0% (0/1)	100% (1/1)	0% (0/1)	15-40	0% (0/1)		0% (0/1)		
	0% (0/1)	100% (1/1)	50% (1/2)	30-40	0% (0/1)		0% (0/1)		
	0% (0/1)	0% (0/1)	0% (0/2)	DEUCE	0% (0/3)	0% (0/1)	0% (0/2)		
	0% (0/1)	0,0 (0, 1)	0% (0/1)	2+ DEUCES	0% (0/1)	0,0 (0, 2)	0% (0/1)		
	(3,)		. (2,)	STATISTICS ON BREAK POINTS	(2,)		(3,)		
				1st Serve % Down Breakpoint					
	100% (1/1)		100% (1/1)	From Deuce Court	100% (1/1)		100% (1/1)		
	0% (0/2)		0% (0/2)	From Ad Court	100% (4/4)	100% (2/2)	100% (2/2)		
	33% (1/3)		33% (1/3)	Overall	100% (5/5)	100% (2/2)	100% (3/3)		
				% Of Break Points Saved When Serving					
	100% (1/1)		100% (1/1)	1st Serve	60% (3/5)	0% (0/2)	100% (3/3)		
	100% (2/2)		100% (2/2)	2nd Serve					
				% Of Break Points Saved From					
	100% (1/1)		100% (1/1)	Deuce Court	100% (1/1)		100% (1/1)		
	100% (2/2)		100% (2/2)	Ad Court	50% (2/4)	0% (0/2)	100% (2/2)		
				% Of Break Points Converted When Receiving					
						1	0% (0/1)		
	0% (0/3)	100% (2/2)	40% (2/5)	1st Serve	0% (0/1)				
	0% (0/3) 0/0	100% (2/2) 0/0	40% (2/5) 0/0	2nd Serve	0% (0/1) 0% (0/2)		0% (0/2)		
	0/0		0/0	2nd Serve % Of Break Points Converted From	0% (0/2)		0% (0/2)		
	0/0	0/0	0/0	2nd Serve % Of Break Points Converted From Deuce Court	0% (0/2)		0% (0/2)		
	0/0		0/0	2nd Serve % Of Break Points Converted From Deuce Court Ad Court	0% (0/2)		0% (0/2)		
	0/0 0% (0/1) 0% (0/2)	0/0	0/0 0% (0/1) 50% (2/4)	2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When	0% (0/2) 0% (0/1) 0% (0/2)		0% (0/2) 0% (0/1) 0% (0/2)		
	0/0 0% (0/1) 0% (0/2) 100% (2/2)	100% (2/2)	0/0 0% (0/1) 50% (2/4) 100% (2/2)	2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints	0% (0/2) 0% (0/1) 0% (0/2) 33% (1/3)	0% (0/2)	0% (0/2) 0% (0/1) 0% (0/2) 100% (1/1)		
	0/0 0% (0/1) 0% (0/2)	0/0	0/0 0% (0/1) 50% (2/4)	2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints	0% (0/2) 0% (0/1) 0% (0/2)	0% (0/2)	0% (0/2) 0% (0/1) 0% (0/2)		
	0/0 0% (0/1) 0% (0/2) 100% (2/2) 0% (0/1)	100% (2/2)	0/0 0% (0/1) 50% (2/4) 100% (2/2) 67% (2/3)	2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints % Of Break Points	0% (0/2) 0% (0/1) 0% (0/2) 33% (1/3) 0% (0/2)		0% (0/2) 0% (0/1) 0% (0/2) 100% (1/1) 0% (0/2)		
	0/0 0% (0/1) 0% (0/2) 100% (2/2) 0% (0/1) 0% (0/3)	100% (2/2)	0/0 0% (0/1) 50% (2/4) 100% (2/2) 67% (2/3) 0% (0/3)	2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints % Of Break Points Saved With Aces	0% (0/2) 0% (0/1) 0% (0/2) 33% (1/3) 0% (0/2) 0% (0/5)	0% (0/2)	0% (0/2) 0% (0/1) 0% (0/2) 100% (1/1) 0% (0/2) 0% (0/3)		
	0/0 0% (0/1) 0% (0/2) 100% (2/2) 0% (0/1)	100% (2/2)	0/0 0% (0/1) 50% (2/4) 100% (2/2) 67% (2/3)	2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints % Of Break Points Saved With Aces Lost With Double Faults	0% (0/2) 0% (0/1) 0% (0/2) 33% (1/3) 0% (0/2)		0% (0/2) 0% (0/1) 0% (0/2) 100% (1/1) 0% (0/2)		
	0/0 0% (0/1) 0% (0/2) 100% (2/2) 0% (0/1) 0% (0/3) 0% (0/3)	0/0 100% (2/2) 100% (2/2)	0/0 0% (0/1) 50% (2/4) 100% (2/2) 67% (2/3) 0% (0/3) 0% (0/3)	2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints % Of Break Points Saved With Aces Lost With Double Faults ADDITIONAL MATCH STATISTICS	0% (0/2) 0% (0/1) 0% (0/2) 33% (1/3) 0% (0/2) 0% (0/5) 0% (0/5)	0% (0/2) 0% (0/2)	0% (0/2) 0% (0/1) 0% (0/2) 100% (1/1) 0% (0/2) 0% (0/3) 0% (0/3)		
	0/0 0% (0/1) 0% (0/2) 100% (2/2) 0% (0/1) 0% (0/3) 0% (0/3)	0/0 100% (2/2) 100% (2/2)	0/0 0% (0/1) 50% (2/4) 100% (2/2) 67% (2/3) 0% (0/3) 0% (0/3)	2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints Saved With Aces Lost With Double Faults ADDITIONAL MATCH STATISTICS Match Points Saved	0% (0/2) 0% (0/1) 0% (0/2) 33% (1/3) 0% (0/2) 0% (0/5) 0% (0/5)	0% (0/2) 0% (0/2) 0 0	0% (0/2) 0% (0/1) 0% (0/2) 100% (1/1) 0% (0/2) 0% (0/3) 0% (0/3)		
	0/0 0% (0/1) 0% (0/2) 100% (2/2) 0% (0/1) 0% (0/3) 0% (0/3) 0 0	0/0 100% (2/2) 100% (2/2) 0 0	0/0 0% (0/1) 50% (2/4) 100% (2/2) 67% (2/3) 0% (0/3) 0% (0/3) 0	2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints Saved With Aces Lost With Double Faults ADDITIONAL MATCH STATISTICS Match Points Saved Set Points Saved	0% (0/2) 0% (0/1) 0% (0/2) 33% (1/3) 0% (0/2) 0% (0/5) 0% (0/5)	0% (0/2) 0% (0/2) 0 0	0% (0/2) 0% (0/1) 0% (0/2) 100% (1/1) 0% (0/2) 0% (0/3) 0% (0/3)		
	0/0 0% (0/1) 0% (0/2) 100% (2/2) 0% (0/1) 0% (0/3) 0% (0/3)	0/0 100% (2/2) 100% (2/2)	0/0 0% (0/1) 50% (2/4) 100% (2/2) 67% (2/3) 0% (0/3) 0% (0/3)	2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints Saved With Aces Lost With Double Faults ADDITIONAL MATCH STATISTICS Match Points Saved	0% (0/2) 0% (0/1) 0% (0/2) 33% (1/3) 0% (0/2) 0% (0/5) 0% (0/5)	0% (0/2) 0% (0/2) 0 0	0% (0/2) 0% (0/1) 0% (0/2) 100% (1/1) 0% (0/2) 0% (0/3) 0% (0/3)		