

Surbiton - CH 2024

Surbiton, Great-Britain

Score Card

Event	Men's Singles	Round S	Centre Court Date 8 June 2024
Tournament Director	Phil DAVIES	No of sets 3	All tiebreak sets
Supervisor	Stephane CRETOIS	Match id MS003	Ball change at 7 / 9 (6)
Chief of Umpires	Darren MICHAELS	Chair Umpire	Anderson, Ben (GBR)

	PLAYERS		
Team # 1	L. Riedi (SUI)	Toss	Choice
Team # 2	B. Nakashima (USA) [6]	х	Serve

	RESULT				
Winner(s)		Score	6	^	_
Start time: 15:06			6	3	6
Finish time: 16:32	L. Riedi (SUI)				
Duration: 01:27			4	6	1
		Tie-bk			

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GAMES	SERVER			S	tar	t tim	ne :	15	5:06	6			ŀ				i (S			,							6	_				W	MES ON SY
				Fin	nish	tim	ne :	15	5:38	3				В.	Na	aka				(US			<u>[</u>					ŀ				L. R	
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			SECOND SET				
GAMES	SERVER	Start time: 15:38	L. Riedi (SUI)	6	3		NC
		Finish time: 16:08	B. Nakashima (USA) [6] POINTS DETAIL	4	6	L. R	Y B. N
1	B. NAK		FOINTS DETAIL				1
		/ / D					
2	L. RIE	7 / 7 /. D	 			1	
3	B. NAK	. A 7 . / /					2
4	L. RIE	A /. / A				2	
5	B. NAK	1 1. 1 1					3
6	L. RIE	/ A / /				3	
7	B. NAK	1111					4
8	L. RIE	1 1					5
9	B. NAK	1 1 1 . 1.					6
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GAMES	SERVER			Sta	ırt t	time	Э:	16:	:08				L.	R	ied) ik	Sl	JI)											6		3		6	W	MES ON
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Surbiton - CH 2024



ATP Matchfacts

				Set Time	00:32	00:30	00:24
			Result				
Start Time:	15:06	Winner(s)		Score	6	2	6
Finish Time:	16:32		L Died: (CLII)		0	3	O
Duration:	01:27		L. Riedi (SUI)		4	_	4
					4	6	1
		•		Tie-bk			

				Statistics				
	L. Ried	di (SUI)				B. Nakashir	na (USA) [6]	
3	2	1	total	SETS	total	1	2	3
				Statistics on service				
4	3	5	12	ACES	5	4	1	0
0	1	0	1	DOUBLE FAULTS	3	0	1	2
55%	65%	68%	62%	1st SERVE PERCENTAGE	75%	75%	79%	68%
9/11 (82%)	10/13 (77%)	14/15 (93%)	33/39 (85%)	1st SERVE POINTS WON	41/58 (71%)	14/24 (58%)	19/23 (83%)	8/11 (73%)
7/9 (78%)	4/7 (57%)	6/7 (86%)	17/23 (74%)	2nd SERVE POINTS WON	8/19 (42%)	6/8 (75%)	2/6 (33%)	0/5 (0%)
0/0 (0%)	0/1 (0%)	0/0 (0%)	0/1 (0%)	BREAK POINTS SAVED	4/7 (57%)	2/3 (67%)	2/2 (100%)	0/2 (0%)
4	4	5	13	SERVICE GAMES PLAYED	13	5	5	3
				DECIDING POINTS WON				
				Statistics on return				
3/11 (27%)	4/23 (17%)	10/24 (42%)	17/58 (29%)	1st RETURN POINTS WON	6/39 (15%)	1/15 (7%)	3/13 (23%)	2/11 (18%)
5/5 (100%)	4/6 (67%)	2/8 (25%)	11/19 (58%)	2nd RETURN POINTS WON	6/23 (26%)	1/7 (14%)	3/7 (43%)	2/9 (22%)
2/2 (100%)	0/2 (0%)	1/3 (33%)	3/7 (43%)	BREAK POINTS WON	1/1 (100%)	0/0 (0%)	1/1 (100%)	0/0 (0%)
3	5	5	13	RETURN GAMES PLAYED	13	5	4	4
				DECIDING POINTS WON				
				Statistics on points				
16/20 (80%)	14/20 (70%)	20/22 (91%)	50/62 (81%)	TOTAL SERVICE PTS WON	49/77 (64%)	20/32 (62%)	21/29 (72%)	8/16 (50%)
8/16 (50%)	8/29 (28%)	12/32 (38%)	28/77 (36%)	TOTAL RETURN PTS WON	12/62 (19%)	2/22 (9%)	6/20 (30%)	4/20 (20%)
24/36 (67%)	22/49 (45%)	32/54 (59%)	78/139 (56%)	TOTAL POINTS WON	61/139 (44%)	22/54 (41%)	27/49 (55%)	12/36 (33%)

				STATISTICS				
	L. Rie	edi (SUI)			В.	. Nakashim	a (USA) [6]	
3	2	1	Total	SETS	Total	1	2	3
				STATISTICS ON GAMES				
				Service Games Winning %				
100% (1/1)		100% (1/1)	100% (2/2)	Serving With New Balls	100% (1/1)		100% (1/1)	
	0% (0/1)		0% (0/1)	When Facing 1 Break Point	0% (0/2)			0% (0/2)
4000((2/2)		4000/ /4 /4)	4000/ (2/2)	When Facing 2+ Break Points	50% (1/2)	0% (0/1)	100% (1/1)	
100% (2/2)		100% (1/1) 100% (1/1)	100% (3/3) 100% (1/1)	After Breaking Serve Serving For Set	100% (1/1) 100% (1/1)		100% (1/1) 100% (1/1)	
100% (1/1)		100% (1/1)	100% (1/1)	Serving For Match	100% (1/1)		100% (1/1)	
10070 (1/1)			100% (1/1)	Return Games Winning %	1	l		
	0% (0/1)		0% (0/1)	Receiving With New Balls	0% (0/2)	0% (0/1)		0% (0/1)
100% (2/2)			100% (2/2)	When Having 1 Break Point	100% (1/1)		100% (1/1)	
	0% (0/1)	100% (1/1)	50% (1/2)	When Having 2+ Break Points				
	0% (0/1)		0% (0/1)	After Losing Serve	0% (0/3)	0% (0/1)		0% (0/2)
1000/ /4/4)	670/ (2/2)	1000/ (4/4)	010/ /10/11)	% Of Games Holding From	1000/ (7/7)	1000/ (2/2)	100% (2/2)	1000/ /1 /1)
100% (4/4) 100% (1/1)	67% (2/3) 100% (1/1)	100% (4/4) 100% (2/2)	91% (10/11) 100% (4/4)	15-0 15-15	100% (7/7) 60% (3/5)	100% (3/3) 100% (1/1)	100% (3/3) 100% (2/2)	100% (1/1) 0% (0/2)
100% (1/1)	67% (2/3)	100% (2/2)	89% (8/9)	30-0	100% (6/6)	100% (1/1)	100% (2/2)	100% (1/1)
100% (3/3)	67% (2/3)	100% (2/2)	88% (7/8)	30-15	86% (6/7)	100% (4/4)	100% (2/2)	0% (0/1)
100% (1/1)	0% (0/1)	, , ,	50% (1/2)	30-30	50% (2/4)	100% (1/1)	100% (1/1)	0% (0/2)
100% (1/1)	100% (1/1)	100% (3/3)	100% (5/5)	40-0	100% (3/3)		100% (2/2)	100% (1/1)
100% (2/2)	100% (2/2)	100% (2/2)	100% (6/6)	40-15	100% (5/5)	100% (3/3)	100% (2/2)	
100% (1/1)			100% (1/1)	40-30	100% (4/4)	100% (2/2)	100% (2/2)	
	100% (1/1)	100% (1/1)	100% (2/2)	0-15	50% (3/6)	50% (1/2)	100% (2/2)	0% (0/2)
				0-30	50% (1/2)	0% (0/1)	100% (1/1)	00/ (0/4)
				15-30	50% (1/2)	00/ (0/1)	100% (1/1)	0% (0/1)
				0-40 15-40	0% (0/1) 50% (1/2)	0% (0/1) 0% (0/1)	100% (1/1)	
	0% (0/1)		0% (0/1)	30-40	25% (1/4)	0% (0/1)	100% (1/1)	0% (0/2)
	070 (0/1)		070 (0/1)	DEUCE	100% (3/3)	100% (2/2)	100% (1/1)	070 (072)
	l			% Of Games Breaking From				
0% (0/1)	0% (0/3)	0% (0/3)	0% (0/7)	15-0	9% (1/11)	0% (0/4)	33% (1/3)	0% (0/4)
100% (2/2)	0% (0/2)	0% (0/1)	40% (2/5)	15-15	0% (0/4)	0% (0/2)	0% (0/1)	0% (0/1)
0% (0/1)	0% (0/2)	0% (0/3)	0% (0/6)	30-0	11% (1/9)	0% (0/3)	33% (1/3)	0% (0/3)
100% (1/1)	0% (0/2)	0% (0/4)	14% (1/7)	30-15	12% (1/8)	0% (0/2)	33% (1/3)	0% (0/3)
100% (2/2)	0% (0/1)	0% (0/1)	50% (2/4)	30-30	50% (1/2)		100% (1/1)	0% (0/1)
0% (0/1)	0% (0/2)	00/ (0/0)	0% (0/3)	40-0	0% (0/5)	0% (0/3)	0% (0/1)	0% (0/1)
	0% (0/2)	0% (0/3)	0% (0/5)	40-15	0% (0/6)	0% (0/2)	0% (0/2)	0% (0/2)
100% (2/2)	0% (0/2) 0% (0/2)	0% (0/2) 50% (1/2)	0% (0/4) 50% (3/6)	40-30 0-15	0% (0/1) 0% (0/2)	0% (0/1)	0% (0/1)	0% (0/1)
100% (2/2)	0% (0/2)	100% (1/1)	50% (3/6)	0-13	0% (0/2)	0% (0/1)	0% (0/1)	
100% (1/1)	0% (0/1)	100% (1/1/	50% (1/2)	15-30				
	0,1 (0, -)	100% (1/1)	100% (1/1)	0-40				
	0% (0/1)	100% (1/1)	50% (1/2)	15-40				
100% (2/2)	0% (0/1)	100% (1/1)	75% (3/4)	30-40	100% (1/1)		100% (1/1)	
	0% (0/1)	0% (0/2)	0% (0/3)	DEUCE				
				STATISTICS ON BREAK POINTS				
			1	1st Serve % Down Breakpoint From Deuce Court	1000/ (2/2)	1000/ /1 /1)	1000/ /1 /1)	
	100% (1/1)		100% (1/1)	From Deuce Court From Ad Court	100% (2/2) 40% (2/5)	100% (1/1) 0% (0/2)	100% (1/1) 100% (1/1)	50% (1/2)
	100% (1/1)		100% (1/1)	Overall	57% (4/7)	33% (1/3)	100% (1/1)	50% (1/2)
	(=/=/		(*/ */	% Of Break Points Saved When Serving		(=/=/	(=/=/	
	0% (0/1)		0% (0/1)	1st Serve	75% (3/4)	100% (1/1)	100% (2/2)	0% (0/1)
				2nd Serve	33% (1/3)	50% (1/2)		0% (0/1)
				% Of Break Points Saved From				
				Deuce Court	100% (2/2)	100% (1/1)	100% (1/1)	
	0% (0/1)		0% (0/1)	Ad Court	40% (2/5)	50% (1/2)	100% (1/1)	0% (0/2)
1000/ /4 /4	00/ (0/2)	00/ (0/4)	250/ /4 /4)	% Of Break Points Converted When Receiving	1000/ /1 /1)		1000/ /4 /4)	
100% (1/1) 100% (1/1)	0% (0/2) 0/0	0% (0/1) 50% (1/2)	25% (1/4) 67% (2/3)	1st Serve 2nd Serve	100% (1/1) 0/0		100% (1/1) 0/0	
100% (1/1)	0/0	JU/0 (1/2)	67% (2/3)	% Of Break Points Converted From	0/0		0/0	
	0% (0/1)	0% (0/1)	0% (0/2)	Deuce Court				
100% (2/2)	0% (0/1)	50% (1/2)	60% (3/5)	Ad Court	100% (1/1)		100% (1/1)	
				% Of Games Won When				
	0% (0/1)		0% (0/1)	Facing 1+ Breakpoints	25% (1/4)	0% (0/1)	100% (1/1)	0% (0/2)
100% (2/2)	0% (0/1)	100% (1/1)	75% (3/4)	Having 1+ Breakpoints	100% (1/1)		100% (1/1)	
				% Of Break Points	T			
	0% (0/1)		0% (0/1)	Saved With Aces	0% (0/7)	0% (0/3)	0% (0/2)	0% (0/2)
	0% (0/1)		0% (0/1)	Lost With Double Faults ADDITIONAL MATCH STATISTICS	0% (0/7)	0% (0/3)	0% (0/2)	0% (0/2)
0	0	0	0	Match Points Saved	0	0	0	0
0	1	0	1	Set Points Saved	0	0	0	0
5	1	3	5	Max Game Win Streak	3	1	3	1
100% (2/2)		100% (1/1)	100% (3/3)	% Of Service Games Held After Breaking Serve	100% (1/1)		100% (1/1)	
	0% (0/1)		0% (0/1)	% Of Return Games Won After Losing Serve	0% (0/3)	0% (0/1)		0% (0/2)